

Measure a Meter



Materials

For each pair of students:

- Measure a Meter* spinner
- Meter stick or measuring tape
- 2 game tokens (2 colors)

Number of Players

2

Directions

1. Divide the students into pairs.
2. The student closest in height to two meters is Player 1.
3. Both players put their game token at zero on the shared meter stick.
4. Player 1 begins by spinning the spinner.
5. If (s)he lands on four centimeters, Player 1 moves his or her game token four centimeters on the meter stick.
6. Player 2 spins the spinner and moves his or her game token the amount shown on the spinner.
7. Play continues with each player taking a turn until a player's token reaches or exceeds a meter.
8. The winner is the first player to reach or exceed one meter.

Variation

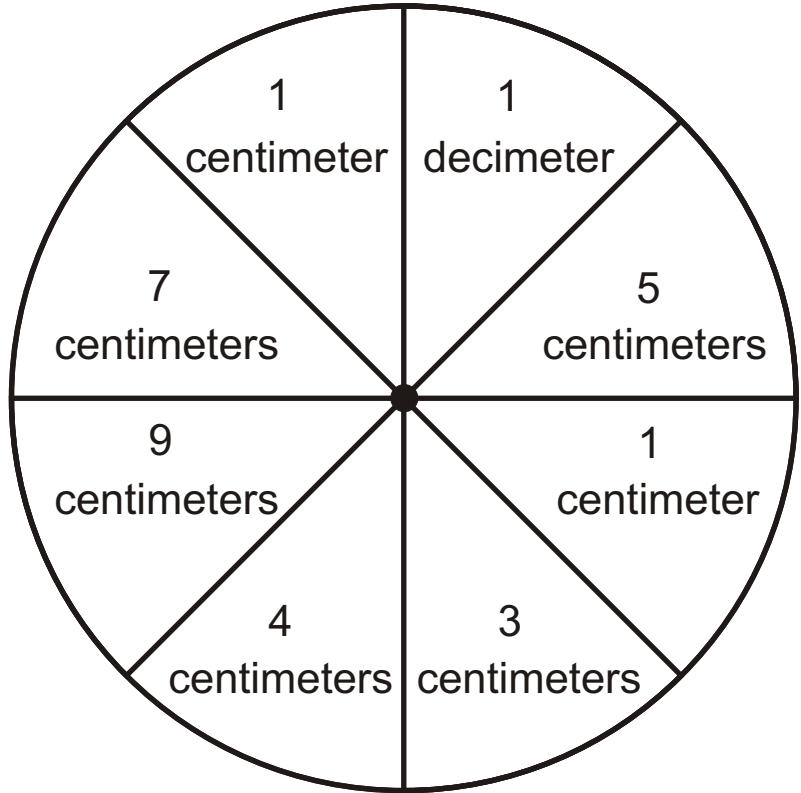
Make it harder by having the winner get exactly one meter and/or by having the students record their answers on paper, keeping a running total as they play the game.

Measure

a Meter



Spinner



Spinner

